YOUTH INDOOR SOCCER LEAGUE AT PINNACLE SPORTS
COMPETITION RULES

as of November 2, 2026

SECTION 1. GENERAL

1.01 Administration
The Indoor Soccer League(s) at Pinnacle Sports take place at 313 Medina Road Medina, OH 44256.

1.02 Pinnacle Sports Facility Rules and Policies
Any guests on the Pinnacle Sports property shall abide by the Pinnacle Sports Facility Rules and Policies that are posted and available at Pinnacle Sports.

SECTION 2. TEAM REGISTRATION AND ACCEPTANCE

2.01 Applications Deadline
All applications for participation in the indoor league must be received by the deadline established by League Management

2.02 Acceptance of League Rules, Decisions and Fees
Any team applying to play in the indoor soccer league agrees to accept, abide by, and comply with all rules, and decisions of the league and further agrees to pay all fees that are due to the league for participation in the league by the applicable deadlines.

2.03 Final Authority on Team Acceptance
League Management shall have the final authority to accept teams into the Indoor Soccer League.

2.04 Payment of Fees and Other Expenses
Each team playing in the Indoor Soccer League will pay the fees and other expenses established by the League Management. The Indoor Soccer League is not responsible for expenses incurred by teams through travel, housing, coaching, uniforms, and other related team items.

2.05 Filing of Valid and Current Credit Card
Each team must have a valid Visa, Mastercard, or American Express credit card on file with Pinnacle Sports at registration. Registration is not complete until a card is provided, and teams without one will not be permitted to play. To provide your card number by phone, call Pinnacle's Financial Department at 330-239-0616 x10

SECTION 3. YOUTH LEAGUE STRUCTURE

3.01 Gender Age Groups
For each session, League Management shall determine the gender age groups offered and the number of teams accepted during the coaches meeting. Coaches meeting typically takes place at least 1 week prior to the start of the league - specific date/time will be provided by Pinnacle.

3.02 Competition Format
For each session, the competition format shall be determined by the League Management.

3.03 Placement of Teams into Levels or Divisions
For each session, if necessary, League Management shall determine the placement of teams into various levels or divisions within each gender age group.

3.04 Player Restriction
Boys players are not permitted to play on any Girls Team.

SECTION 4. TEAM ROSTERS

4.01 Filing of Team Roster
A team representative is responsible for inviting all players to join their team through our online system. There is an instructional video on how to do this which can be found at:
https://www.youtube.com/watch?v=IWHkAXj3jZU&feature=youtu.be

CLICK HERE TO VIEW A PDF WITH SCREENSHOTS OF HOW TO INVITE PLAYERS TO YOUR ROSTER

Upon completion of this process, the system will send an invitation email to all of your players. Each player (or parent) must complete its own registration, which includes signing an online waiver, before the player is eligible to play in the League.

4.02 Maximum Roster Size
The maximum number of players on a Team Roster is 18

4.03 Revising the Team Roster
Additions to the Team Roster may be made prior to the last 2 games of the session.

SECTION 5. SCHEDULING

5.01 Scheduling Games
Games shall be scheduled by League Management. Dates and times are subject to change.

5.02 Scheduling Requests by Teams
All scheduling requests must be submitted in writing prior to the registration deadline before the start of each session. The League cannot guarantee that all requests will be honored.

5.03 Pre-Session League Meeting
A League Meeting for a Representative of each entered Team shall be held prior to each session. The meeting will be held on-site at Pinnacle sports at a published date/time. A digital link for Google Meet/Zoom or a similar video-sharing software will be included in the calendar invite and available for anyone unable to attend in person. Best practice is to attend this meeting in person.

5.04 Scheduling Requests after League Meeting
All reschedule requests made after the League Meeting must be made in writing and accompanied by a non-refundable $50.00 reschedule fee per game, payable at time of request. Such a request can only be made at least seven (7) days prior to the scheduled game. The League cannot guarantee that all requests will be honored.

5.05 No Guarantee for Rescheduling
League Management does not guarantee that a postponed or canceled game can be rescheduled, however we will apply every possible scenario to accommodate the affected team. League Management may reschedule the game for another day or time, including as part of a doubleheader, based on facility and schedule availability.

5.06 Failure to Appear for Scheduled Game
Failure to appear for a game shall result in the team being fined the equivalent of the referee fee to be paid by both teams. For example, if the league referee fee is $18 per team, thus the fine would be $36. The team's credit card on file will be charged immediately.

5.07 Inclement Weather
League Management shall have the sole authority to postpone a Game due to inclement weather prior to the kick-off of a Game. Traditionally, Pinnacle is always open unless Route 18 is closed or there is a Level 3 snow emergency.

SECTION 6. GAME MANAGEMENT

6.01 Referee Jurisdiction
Once a game starts, the Referees has jurisdiction over the Game. The Game may be stopped, suspended, or terminated by the Referee as per the Playing Rules.

6.02 Responsibility of Teams for Behavior
The Game Official (as provided by Rule 9.01), is responsible for the behavior, conduct and control of team players, support staff, supporters including but not limited to family, friends, and team management staff. Failure to abide by this rule may result in Disciplinary Action as determined by the League Management.

6.03 Official Game
If the first full half of a Game is played (26-minutes), and the second half of the Game is not played because of unforeseen circumstances, the Game is deemed to be official, and the final score will be the score at the time the Game is terminated.

SECTION 7. LEAGUE STANDINGS

7.01 Earning Points in Games
The standings of teams within a competition format will be based upon the number of points earned from each Game. Teams earn points as follows: 3 points for a win; 1 point for a tie; and no points for a loss.

7.02 Forfeits - Score and Removal From League
Any Game that is forfeited shall be recorded as a 6-0 score. If a Team is assessed three (3) forfeits in one session, the team will be removed from further League play with no refund of League Fees.

7.03 Uneven Number of Games
In the event that the teams in a competitions format do not play the same number of Games due to unforeseen circumstances, excluding Games that teams forfeit, the League Management shall determine the Final Standings utilizing any tie-breaking procedures of Rule 5.04 that may need to be applied. League Management may also use points earned per game in determining the standings.

7.04 Tiebreakers
The following tiebreaker criteria apply to the Indoor Soccer League competition:
If 2 teams are tied on the basis of points earned, the final ranking of the teams will be determined in accordance with the following sequential criteria.

a) Winner of head-to-head competition.
b) Winner of most games.
c) Best goal differential (goals for vs goals against).
d) Most goals scored.
e) Least number of goals allowed.
f) Coin toss.

If 3 teams are tied on the basis of points earned, the final rankings will be determined in accordance with the following sequential criteria. If a criterion creates a situation where the 3-way tie is broken leaving 2 teams tied, then the tiebreaker for 2 teams applies to those 2 teams.

g) Winner of most games.
h) Best goal differential (goals for vs goals against).
i) Most goals scored.
j) Least number of goals allowed.
k) Coin toss.

Tiebreakers—Not Covered
For any situation not covered within these rules, the League Management will determine any tie-breaking procedures that may need to be applied.

SECTION 8. PLAYING RULES

8.01 Applicable Playing Rules
Games will be played under the applicable Indoor Soccer Leagues at Pinnacle Sports Playing Rules. Teams are responsible for obtaining and abiding by these rules.

CLICK HERE TO REVIEW THE FULL PLAYING RULES

8.02 Forfeit Due to Failure to Appear for Game
Failure to appear or failure to timely appear for a scheduled Game will result in a forfeit. A team must be present and ready to play at the scheduled game time.

8.03 Players equipment and Uniforms

a) Shin-guards are mandatory for all players.
b) No jewelry such as chains/necklaces, bracelets, earrings, etc.
c) All players must wear the same-colored jerseys as their teammates, numbers on the back are recommended.

Goalkeeper's jersey must be a different color from both teams' jersey color. In the event of a color conflict between teams, the team listed first on the team matchup on the League schedule shall change its jersey color. In the event of a color conflict with referees, the referees shall change jersey color.

8.04 Coaching from Sidelines
The assigned team coach is permitted to provide instructions and communications to his/her own team only, from a designated area on his/her own team bench side. Team bench persons (team coaches, team administrators, and team medical staff) may not enter the field without permission from the referee.

8.05 Team Bench Area and Supervision
No more than 4 team bench persons (team coaches, team administrators, and team medical staff) shall be permitted at the team bench area during a Game. A suspended team bench person must exit the building immediately. No sports drinks (water only) are allowed on the bench area. Team bags shall be placed behind the curtain closest to the entrance of each field. Bags cannot be lined up along the bench area.

SECTION 9. REFEREES

9.01 Referee
A Referee shall oversee each Game.

9.02 Referee Assignor
The Referee will be assigned under the authority of the League Management using a local refereeing assigning group.

9.03 Payment of Referee
The Referee shall be paid the appropriate fee ($18.00 per game per team) by both teams prior to the start of a Game. Exact change must be provided. No change will be made regardless of the amount of payment tendered.

9.04 Referee No Show
If a referee does not show up for a game. The game should be played as scheduled and will count towards the standings. The two teams involved can decide if they want to use a coach/club member to step in and officiate the game or play without a referee. The home team will have the first choice of providing a replacement referee; if the home team is unwilling or unable to provide a replacement referee the visitor team will have the opportunity to provide a referee. There will be no rescheduling of the game if the scheduled referee does not show up.

SECTION 10. RED CARDS AND SUSPENSIONS

10.01 Protocol for Red Cards
Any player sent or team bench person that receives a Red Card during a Game must leave the facility immediately. It is coach/manager responsibility to provide the first and last name of any red carded player directly to the referee.

10.02 Prohibited Communication after Red Card
Any player or team bench person who receives a Red Card is prohibited from communicating with his/her team while the team is at the field for its Game, including but not limited to cell phone use, texting, tweeting, or other means of communication. Violation of this rule may result in further disciplinary action against the individual and/or team. The Referee is authorized to prohibit the use of any communication devices at the team bench areas.

10.03 Red Cards – Automatic Suspension
Any player or team bench person who receives two yellow cards resulting in a Red Card is automatically suspended for the team's next Indoor Soccer League Game. A direct Red Card will automatically result in a 3 game suspension. Any player or team bench person who receives a Red Card must comply with the location and communication provisions of Rule 10.02.

10.04 Red Cards – Review by League Management
All Red Cards are to be reviewed by the League Management who may determine at his/her sole discretion if an additional suspension shall be assessed.

10.05 Suspensions Incurred at Last Game of Session
If a player or non-player receives a Red Card during the last Game of the session the suspension shall be served at the team's next Indoor Soccer League Game or Outdoor League Game if applicable). The League Management has the right to impose additional sanctions with regard to any matters arising from participation in the Indoor Soccer League as the result of the sending off.

SECTION 11. DISCIPLINE

11.01 Violation of Competition Rules
Any violation of these rules will be subject to disciplinary action as determined by League Management.

11.02 Disciplinary Actions
All disciplinary measures imposed by these rules and/or League Management shall be limited to an individual or team's participation in the Indoor Soccer League except as outlined in these Competition Rules.

11.03 Review of Stopped, Suspended or Terminated Games
Once the referee has jurisdiction of a Game, the Game may be stopped, suspended, or terminated as provided by the Playing Rules. The referee will report the termination of any Game to League Management. League Management shall ascertain the facts and determine any action, including appropriate disciplinary action, against any individual or team associated with the Indoor Soccer League.

11.04 Termination
If a Game is terminated at any time due to one of the teams (by action of players, coaches, team management, administrators, spectators) adjudged to be at fault as determined by League Management, it shall be at the discretion of League Management as to whether the Game is to be replayed or declared a forfeit.

SECTION 12. REVISIONS TO OPERATING RULES

12.01 Revisions
League Management reserves the right to make changes to the Operating Rules at any time. League Management may distribute notice to all teams and post updates on the Pinnacle Sports website.

PINNACLE SPORTS FACILITY RULES & POLICIES

Use of Pinnacle's indoor and outdoor resources is a privilege, and as a client, we appreciate your understanding that the facility must be kept to a high standard. We hope that our facility may be a "home away from home" for you and your young athletes - please leave it better than you found it!

We reserve the right to charge a cleaning fee if fields, courts, or other resources are not left in the same quality or state when you arrive at the facility. You must dispose of all trash in trash cans, clean up any spills, keep your athlete's equipment in a neat and organized fashion that does not disrupt traffic flow inside the building.

Movement of any goals and equipment must be carried - pushing or dragging goals is not allowed.

As leaders in sport, you and your athletes will lead by example when it comes to teach life skills such as appreciation, sportsmanship, and respect outside of the skills that are being taught and practiced on the field. We thank you for your understanding and support on the above concerns as the last thing we want to do is deprive you of the opportunity for future participation or incur fees due to issues.

THANK YOU FOR YOUR COOPERATION!

SYNTHETIC FIELD RULES & POLICIES

Use of Pinnacle's indoor and outdoor resources is a privilege, and as client, we appreciate your understanding that the facility must be kept to a high standard.

- **Approved Equipment** Only
- **No Metal Spikes -** Molded Cleats or Athletic Shoes Only
- **No Sports Drinks** — Water Only
- **No Food, Beverage, Gum, or Sunflower Seeds Allowed**
- **No Smoking or Tobacco Products** of Any Kind
- **No Glass** Bottles or Glass Containers of Any Kind
- **No Sharp Objects** (Tent Stakes, Corner Flags, or Chairs, or Other Objects that can penetrate the surface of the field.
- **No Chairs I**nside of the Netting/Boards or on the Playing Field
- **No Pets** of Any Kind
- **No Spectators Inside** of the Netting/Boards
- **Only Players, Coaches, and Referees are permitted on the field**
- **No Dragging or Pushing** of goals on the surface of the field. Goals must be carried.
- **No Spitting**
- **No Inappropriate Language**
- **No Hanging from the Goal Crossbar**

PLEASE DISPOSE OF ALL TRASH INTO PROPER CONTAINERS
THANK YOU FOR YOUR COOPERATION!